



## Cook

Posted by Egg Bomb Cafe

**Posting Date :** 29-Jan-2026

**Closing Date :** 28-Jul-2026

**Location :** Burnaby

**Salary :** \$23 Per Hour

### Job Requirements

- **Education:** High School
- **Language:** English
- **Years of Experience:** 3 years
- **Vacancy:** 1
- **Job Type:** Full Time
- **Job ID:** DISJ1330868

### Job Description:

Job details

Location: 3778 Grande Promenade, Suite 560, Burnaby, BC V3J 0L6

Work location: On site

Salary: \$23.00 hourly / 30 to 40 hours per week

Terms of employment: Permanent employment, Full time

Early morning, Morning, Day, Evening, Weekend

Starts as soon as possible

Vacancies:1 vacancy

Overview

Languages: English

Education: Secondary (high) school graduation certificate

Experience: 3 to 5 years of professional experience in commercial cooking

On site

Work must be completed at the physical location. There is no option to work remotely.

Responsibilities

Tasks

Determine the size of food portions and costs  
Plan menus and estimate food requirements for their realization  
Prepare and cook complete meals or individual dishes and foods  
Inspect kitchens and food service areas  
Train staff in preparation, cooking and handling of food  
Supervise kitchen staff and helpers  
Maintain inventory and records of food, supplies and equipment  
Clean kitchen and work areas  
Manage kitchen operations

Who can apply for this job?

You can apply if you are:

a Canadian citizen

a permanent resident of Canada

a temporary resident of Canada with a valid work permit

Do not apply if you are not authorized to work in Canada. The employer will not respond to your application.

How to apply

By email: [sehmijr@gmail.com](mailto:sehmijr@gmail.com)

EGG BOMB CAFE

3778 Grande Promenade, Suite 560, Burnaby, BC V3J 0L6

**To apply for this job vacancy, please send your resume along with a cover letter and a reference letter from your previous employer to the following email: [sehmijr@gmail.com](mailto:sehmijr@gmail.com)**

**Posted on Disabled job Portal**